PCA explained within the context of Face Recognition

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Some slides from Derek Hoiem, Lana Lazebnik, Silvio Savarese, Fei-Fei Li

Overview

- Definition: Face recognition, verification, tracking...
- Feature subspaces: PCA
- Side info: Interesting findings about human face recognition

Face detection and recognition



Applications of Face Recognition

- Surveillance
- Digital photography
- Album organization



Detecting....

Matching with Database

Name: Alireza, Date: 25 My 2007 15:45 Place: Main corridor

Name: Unknown Date: 25 My 2007 15:45 Place: Main corridor





Consumer application: iPhoto 2009

• Can be trained to recognize pets!



http://www.maclife.com/article/news/iphotos_faces_recognizes_cats

Consumer application: iPhoto 2009



Error measure

- Face Detection/Verification
 - False Positives (%)
 - False Negatives (%)
- Face Recognition
 - Top-N rates (%)
 - Open/closed set problems
- Sources of variations:



Face recognition

1. Treat pixels as a vector



2. Recognize face by nearest neighbor



$$\mathbf{y}_{1} \dots \mathbf{y}_{n}$$
$$\min_{k} \| \mathbf{y}_{k}^{T} - \mathbf{x} \|$$

The space of face images

- When viewed as vectors of pixel values, face images are extremely high-dimensional
 - 100x100 image = 10,000 dimensions
 - Large memory and computational requirements
- But very few 10,000-dimensional vectors are valid face images
- We want to reduce dimensionality and effectively model the subspace of face images



- Pattern recognition in high-dimensional spaces
 - Problems arise when performing recognition in a high-dimensional space (curse of dimensionality).
 - Significant improvements can be achieved by first mapping the data into a *lower-dimensional sub-*space.

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \cdots \\ x_N \end{bmatrix} \quad \text{dimensionality reduction} \quad \mathbf{z} = \begin{bmatrix} z_1 \\ z_2 \\ \cdots \\ z_K \end{bmatrix} \quad \text{where K << N.}$$

 The goal of PCA is to reduce the dimensionality of the data while retaining as much as possible of the variation present in the original dataset.

Change of basis



Dimensionality reduction



• PCA allows us to compute a <u>linear transformation</u> that maps data from a high dimensional space to a lower dimensional sub-space.

- Lower dimensionality basis
 - Approximate vectors by finding a basis in an appropriate lower dimensional space.

(1) Higher-dimensional space representation:

$$\mathbf{x} = x_1 \mathbf{v_1} + x_2 \mathbf{v_2} + \dots + x_N \mathbf{v_N}$$

 v_1, \cdots, v_N are the basis vectors of the N-dimensional space

(2) Lower-dimensional space representation:

$$\hat{\mathbf{x}} = z_1 \mathbf{u}_1 + z_2 \mathbf{u}_2 + \dots + z_K \mathbf{u}_K$$

 $\mathbf{u}_1, \cdots, \mathbf{u}_K$ are the basis vectors of the K-dimensional space Note: If N=K, then $\mathbf{x} = \hat{\mathbf{x}}$

Illustration for projection, variance and bases



- Dimensionality reduction implies information loss !!
 - Want to preserve as much information as possible, that is:

minimize $||x - \hat{x}||$ (error)

• How to determine the best lower dimensional sub-space?

- The projection of **x** on the direction of **u** is: $z = u^T x$
- Find the vector **u** such that Var(z) is maximized:

 $Var(z) = Var(u^{T}x)$ $= E[(u^{T}x - u^{T}\mu)(u^{T}x - u^{T}\mu)^{T}]$ $= E[(u^{T}x - u^{T}\mu)^{2}] //since(u^{T}x - u^{T}\mu) is a scalar)$ $= E[(u^{T}x - u^{T}\mu)(u^{T}x - u^{T}\mu)]$ $= E[u^{T}(x - \mu)(x - \mu)^{T}u]$ $= u^{T} E[(x - \mu)(x - \mu)^{T}]u$ $= u^{T} \sum u$

where $\sum = E[(\mathbf{x} - \boldsymbol{\mu})(\mathbf{x} - \boldsymbol{\mu})^T]$ (covariance of \mathbf{x})

In other words, we see that maximizing Var(z) is equivalent to maximizing $u^T \sum u$ where u is a candidate direction we can project the data and \sum is the covariance matrix of the original data.

 The next 3 slides show that the direction u that maximizes Var(z) is the eigenvectors of ∑.

– You are not responsible of understanding/knowing this derivation.

- The eigenvectors with the largest eigenvalue results in the largest variance.
- As a result, we start picking the new basis vectors (new directions to project the data), from the eigenvectors of the cov. matrix in order (largest eigenvalue is first, then next largest etc.)
- In this process, we use unit vectors to represent each direction, to remove ambiguity.

- The following 3slides require understanding of matrix operation, Lagrange multipliers and Eigenvalues.
- You are are not required in CS412/512 to understand this material, read only if interested.

Principal Component Analysis - Advanced

• Same thing, a bit more detailed:

• Maximize $Var(z) = u^T \sum u$ subject to ||u||=1

• Taking the derivative w.r.t w₁, and setting it equal to 0, we get:

$$\sum \mathbf{u}_1 = \alpha \mathbf{u}_1$$

$$\Rightarrow \mathbf{u}_1 \text{ is an eigenvector of } \sum$$

- Choose the eigenvector with the largest eigenvalue for Var(z) to be maximum
- Second principal component: Max Var(z₂), s.t., ||u₂||=1 and it is orthogonal to u₁

$$\max_{\mathbf{u}_2} \mathbf{u}_2^T \Sigma \mathbf{u}_2 - \alpha (\mathbf{u}_2^T \mathbf{u}_2 - 1) - \beta (\mathbf{u}_2^T \mathbf{u}_1 - 0)$$

• Similar analysis shows that, $\sum \mathbf{u}_2 = \alpha \mathbf{u}_2$ $\Rightarrow \mathbf{u}_2$ is another eigenvector of \sum and so on.

- Maximize var(z)= $\mathbf{u}^{\mathrm{T}} \Sigma \mathbf{u}$
- Consider the eigenvectors of $\boldsymbol{\Sigma}$ for which
- $\Sigma \mathbf{U} = \lambda \mathbf{U}$ where u is an eigenvector of Σ and λ is the corresponding eigenvalue.
- Multiplying by **u^T:**

 $\mathbf{u}^{\mathsf{T}} \Sigma \mathbf{u} = \mathbf{u}^{\mathsf{T}} \lambda \mathbf{u} = \lambda \mathbf{u}^{\mathsf{T}} \mathbf{u} = \lambda$ for $||\mathbf{u}||=1$.

=> Choose the eigenvector with the largest eigenvalue.

- So now that we know the new basis vectors, we need to project our old data which is centered at the origin, to find the new coordinates.
- This projection is nothing but finding the individual coordinates of a point in the Cartesian space.
 - The point [3 4] has x-coord of 3 and y-coord of 4 because if we project it onto
 [1 0] and [0 1] those are the values we find.

- Given: N data points **x**₁, ..., **x**_N in R^d
- We want to find a new set of features that are linear combinations of original ones: *u*(**x**_i) = **u**^T(**x**_i – **μ**)

(µ: mean of data points)

 Note that the unit vector u is in R^d (has the same dimension as the original data).

What PCA does

The transformation $z = W^T(x - \mu)$

where the columns of **W** are the eigenvectors of \sum_{μ} , μ is sample mean,

centers the data at the origin and rotates the axes



Eigenvalues of the covariance matrix - Advanced

The covariance matrix is symmetrical and it can always be diagonalized as:

$$\Sigma = W \Lambda W^T$$

where

Λ

• $W = [u_1, u_2, ..., u_l]$ is the column matrix consisting of the eigenvectors of Σ ,

> is the diagonal matrix whose elements are the eigenvalues of Σ .

Nice Summary of the PCA Algorithm

- Methodology
 - Suppose $x_1, x_2, ..., x_M$ are $N \ge 1$ vectors

Step 1:
$$\overline{x} = \frac{1}{M} \sum_{i=1}^{M} x_i$$

<u>Step 2:</u> subtract the mean: $\Phi_i = x_i - \overline{x}$

<u>Step 3:</u> form the matrix $A = [\Phi_1 \ \Phi_2 \ \cdots \ \Phi_M]$ (*NxM* matrix), then compute:

$$C = \frac{1}{M} \sum_{n=1}^{M} \Phi_n \Phi_n^T = A A^T$$

(sample **covariance** matrix, $N \times N$, characterizes the *scatter* of the data)

<u>Step 4:</u> compute the eigenvalues of $C: \mathbf{\lambda}_1 > \mathbf{\lambda}_2 > \cdots > \mathbf{\lambda}_N$

<u>Step 5:</u> compute the eigenvectors of $C: u_1, u_2, \ldots, u_N$

• Methodology – cont.

- Since C is symmetric, u_1, u_2, \ldots, u_N form a basis, (i.e., any vector x or actually $(x - \overline{x})$, can be written as a linear combination of the eigenvectors):

$$x - \overline{x} = b_1 u_1 + b_2 u_2 + \dots + b_N u_N = \sum_{i=1}^N b_i u_i$$

Step 6: (dimensionality reduction step) keep only the terms corresponding to the K largest eigenvalues:

$$\hat{x} - \bar{x} = \sum_{i=1}^{K} b_i u_i$$
 where $K \ll N$

- The representation of $\hat{x} - \bar{x}$ into the basis $u_1, u_2, ..., u_K$ is thus

$$\begin{bmatrix} b_1 \\ b_2 \\ \dots \\ b_K \end{bmatrix}$$

- Linear transformation implied by PCA
 - The linear transformation $R^N \rightarrow R^K$ that performs the dimensionality reduction is:

$$\begin{bmatrix} b_1 \\ b_2 \\ \dots \\ b_K \end{bmatrix} = \begin{bmatrix} u_1^T \\ u_2^T \\ \dots \\ u_K^T \end{bmatrix} (x - \bar{x}) = U^T (x - \bar{x})$$

How many dimensions to select?

K should be << N But what should be K? Not covered until slide 42

- How many principal components?
- By using more eigenvectors, we represent more of the variation in the original data.
 - If we discarded all but one dimension, the new data would have lost of of the original variation in the discarded dimensions.
- So, the rule used is considering to have some percentage of the original variance kept. The variance in each eigenvalue direction is lambda_i, so we sum the variance in the k direction and we require that it surpasses say 90% of the original variation.

 $\frac{\sum_{i=1}^{K} \boldsymbol{\lambda}_i}{\frac{N}{N}}$ Threshold (e.g., 0.9 or 0.95) $\sum \lambda_i$

How to choose k?

• Proportion of Variance (PoV) explained

$$\frac{\lambda_1 + \lambda_2 + \dots + \lambda_k}{\lambda_1 + \lambda_2 + \dots + \lambda_k + \dots + \lambda_d}$$

when λ_i are sorted in descending order

- Typically, stop at PoV>0.9
- Scree graph plots of PoV vs k, stop at "elbow"





- What is the error due to dimensionality reduction?
 - We saw above that an original vector *x* can be reconstructed using its principal components:

$$\hat{x} - \overline{x} = \sum_{i=1}^{K} b_i u_i \text{ or } \hat{x} = \sum_{i=1}^{K} b_i u_i + \overline{x}$$

 It can be shown that the low-dimensional basis based on principal components minimizes the reconstruction error:

$$e = ||x - \hat{x}||$$

- It can be shown that the error is equal to:

$$e = 1/2 \sum_{i=K+1}^{N} \pmb{\lambda}_i$$

Effect of units in computing variance

- What happens if our x₁ dimension is height and x₂ dimension is weight, but the height can be in cm (170cm, 190cm) or in meters (1.7m, 1.9m)...
- If the unit is centimeters the variance in the x₁ dimension will be larger than if we used meters.

Standardization

- The principal components are dependent on the *units* used to measure the original variables as well as on the *range* of values they assume.
- A common standardization method is to transform all the data to have zero mean and unit standard deviation, before applying PCA:

$$\frac{x_i - \mu}{\sigma} \quad (\mu \text{ and } \sigma \text{ are the mean and standard deviation of } x_i \text{'s})$$

Eigenface Implementation

Eigenface Example

Eigenfaces example

- Training images
- $\mathbf{X}_1, \dots, \mathbf{X}_N$



Eigenfaces example

Top eigenvectors: $u_1, \dots u_k$



Mean: µ



Visualization of eigenfaces

Principal component (eigenvector) uk

















 $\mu - 3\sigma_k u_k$



Representation and reconstruction

• Face **x** in "face space" coordinates:



$$\mathbf{x} \to [\mathbf{u}_1^{\mathrm{T}}(\mathbf{x} - \mu), \dots, \mathbf{u}_k^{\mathrm{T}}(\mathbf{x} - \mu)] \\ = w_1, \dots, w_k$$

Representation and reconstruction

• Face **x** in "face space" coordinates:



$$\mathbf{x} \to [\mathbf{u}_1^{\mathrm{T}}(\mathbf{x} - \mu), \dots, \mathbf{u}_k^{\mathrm{T}}(\mathbf{x} - \mu)] \\ = w_1, \dots, w_k$$

• Reconstruction:



Reconstruction



Eigenfaces are computed using the 400 face images from ORL face database. The size of each image is 92x112 pixels (**x** has ~10K dimension).

Recognition with eigenfaces

Process labeled training images

- Find mean μ and covariance matrix Σ
- Find k principal components (eigenvectors of Σ) u₁,...u_k
- Project each training image x_i onto subspace spanned by principal components:

 $(\mathbf{w}_{i1},\ldots,\mathbf{w}_{ik}) = (\mathbf{u}_1^{\mathsf{T}}(\mathbf{x}_i - \mathbf{\mu}), \ldots, \mathbf{u}_k^{\mathsf{T}}(\mathbf{x}_i - \mathbf{\mu}))$

Given novel image ${\boldsymbol x}$

- Project onto subspace: $(w_1,...,w_k) = (\mathbf{u}_1^T(\mathbf{x} - \mathbf{\mu}), ..., \mathbf{u}_k^T(\mathbf{x} - \mathbf{\mu}))$
- Optional: check reconstruction error $\mathbf{\hat{x}} \mathbf{x}$ to determine whether image is really a face
- Classify as closest training face in k-dimensional subspace

M. Turk and A. Pentland, Face Recognition using Eigenfaces, CVPR 1991

PCA

- General dimensionality reduction technique
- Preserves most of variance with a much more compact representation
 - Lower storage requirements (eigenvectors + a few numbers per face)
 - Faster matching
- What are the problems for face recognition?

Limitations

Global appearance method:

- not robust at all to misalignment
- not very robust to background variation, scale







Problems

- Background (de-emphasize the outside of the face e.g., by multiplying the input image by a 2D Gaussian window centered on the face)
- Lighting conditions (performance degrades with light changes)
- Scale (performance decreases quickly with changes to head size)
 - multi-scale eigenspaces
 - scale input image to multiple sizes
- Orientation (performance decreases but not as fast as with scale changes)
 - plane rotations can be handled
 - out-of-plane rotations are more difficult to handle

Face recognition by humans

Face recognition by humans: 20 results (2005)

Slides by Jianchao Yang

Humans can recognize faces in extremely low resolution images.



High-frequency information by itself does not lead to good face recognition performance



Eyebrows are among the most important for recognition



Both internal and external facial cues are important and they exhibit non-linear interactions



The important configural relations appear to be independent across the width and height dimensions



Vertical inversion dramatically reduces recognition performance



Contrast polarity inversion dramatically impairs recognition performance, possibly due to compromised ability to use pigmentation cues



Motion of faces appears to facilitate subsequent recognition



Result 17: Vision progresses from piecemeal to holistic

Age	Correct responses (%)			
	Faces		Houses	
	Upright	Inverted	Upright	Inverted
6	69	64	71	58*†
8	81	67	74	64
10	89	68‡	73	77

Human memory for briefly seen faces is rather poor



Things to remember

- PCA is a generally useful dimensionality reduction technique
 - But not ideal for discrimination
- FLD better for discrimination, though only ideal under Gaussian data assumptions
- Computer face recognition works very well under controlled environments – still room for improvement in general conditions